

C++ Basics for Visual Learners

- General Overview
- Variables
- Decision Statements
- Switch Statements
- Loops
- Functions
- Arrays
- Pointers
- Enumerations
- Classes (Structures, Unions, Classes, Class Inheritance)
- How to Create Your Own Console Game

C++ Basics for VL utilizes visual aids to assist individuals grasp the basic concepts of C++. The tutorial also includes a step by step guide that shows you how to create a [console game!](#)

For more information please contact:

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